

ICICLES**HOW TO PLAY:**

- Ask children to find a space. Explain that they are going to be Icicles that can come alive.
- Discuss how the children think icicles can move (slowly, pointy, jerky)
- Ask children to move around their room as their icicles being very careful not to touch any others. Children can choose whichever shape they would like their icicles to be.
- On the command 'freeze!' the children must stop where they are and stand completely still in any position they would like.
- On the command 'It's getting hot', all the children slowly crouch down to the ground as if they have melted into a puddle of water.
- On the command 'Icicle 2' the children must find a partner and create an icicle with them. They then travel around the room in their pairs.
- On the command 'break the ice' children must split into their individual icicle shape.
- Repeat and vary between the commands.
- Can progress to calling out 'icicles 3, 4, 5 and 6' to get them to travel in bigger groups.

Resources

- Music is recommended to be played at a very low level until the children have grasped the concept. Current chart music (radio edit versions)